STUART JEHN SOFTWARE ENGINEER

- 🗲 stuartjehn@gmail.com
- Stuartjehn.com
- **C** 208-301-8489
- New York, NY 10044 in stuartjehn
- **O** jehns

Fullstack developer motivated to learn and apply cutting-edge technologies to build clean, maintainable,

and performant

software at scale.

Skills

PROFICIENT

JavaScript React

- Redux
- MobX-state-tree

Next.js

- GatsbyJS
- Node.js
- Express
- PostgreSQL
- MongoDB
- Git / GitHub
- Netlify
- HTML
- CSS
- Django
- Segment

KNOWLEDGEABLE

Typescript GraphQL Docker Redis Amazon Web Services Python Webpack Babel Jest

Employment

Hometap

Software Engineer II

- Developed React applications with Gatsby, Launch Darkly, Segment, Sentry, CircleCl, and Netlify.
- Built out backend systems in Python / Django and contributed to Django REST API with Stoplight documentation.

Freelance Software Developer

Self-Employed

- Developed a large-scale JAMstack content management system utilizing TypeScript, Netlify CMS, and GatsbyJS.
- Created an e-commerce platform utilizing Stripe, Serverless functions, and Google Analytics.
- Built a blogging platform for site-users utilizing Next.js, Markdown files, and AuthO.

Winlt

Software Engineer

- Created and contributed to React applications using Next.js, MobX-statetree, and Redux.
- Built out RESTful APIs in Node.js with Express using an object-oriented approach.
- Wrote cron jobs that updated database information, executed stripe payments, and sent emails / SMS messages to users.
- Wrote a variety of scripts used to query PostgreSQL and MongoDB databases for internal analytics.
- Managed deployment of backend systems on Heroku and static deployments on Netlify.
- Worked on an Agile team and participated in pair programming and code reviews.

Air Tech Cooling

Project Assistant Manager

New York, NY Sept. 2017 to Aug. 2018

Mar. 2016 to May 2017

 Assisted in managing multi-million-dollar mechanical construction projects in New York City.

Wilson Jones Commissioning

Commissioning Engineer

• Performed design reviews for mechanical and controls drawings and verified engineering calculations associated with equipment selection and system performance.

Education

Seattle University B.S. Mechanical Engineering

Shoreline Community College A.A.S. Digital Audio Engineering 2013 to 2016

Seattle, WA

2009 to 2011

Boston, MA

New York, NY

New York, NY

Apr. 2019 to Apr. 2020

Oct. 2020 to Current

Apr. 2020 to Oct. 2020